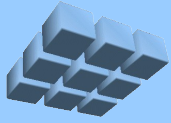


Building a Multicore Multiprocessor (MCMP) Supercomputer

Cmpware, Inc.

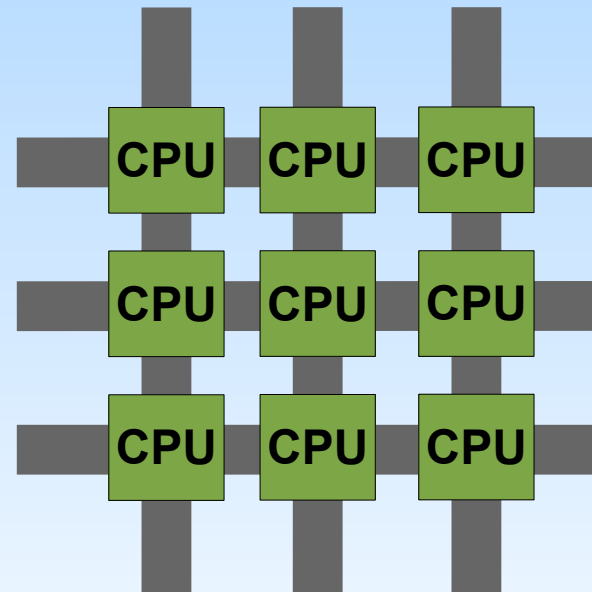


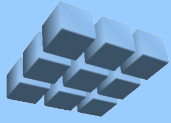
Supercomputers 2006

- Mostly multiprocessors
- Few Cray-style vector machines
- Approximately 10,000 processors
- Approximately 100 TFLOPS Linpack
- Standard desktop CPUs (80W)
- Power estimate: approx. 1 MegaWatt (!)
- See: <http://www.top500.org/>

Multicore Multiprocessing (MCMP)

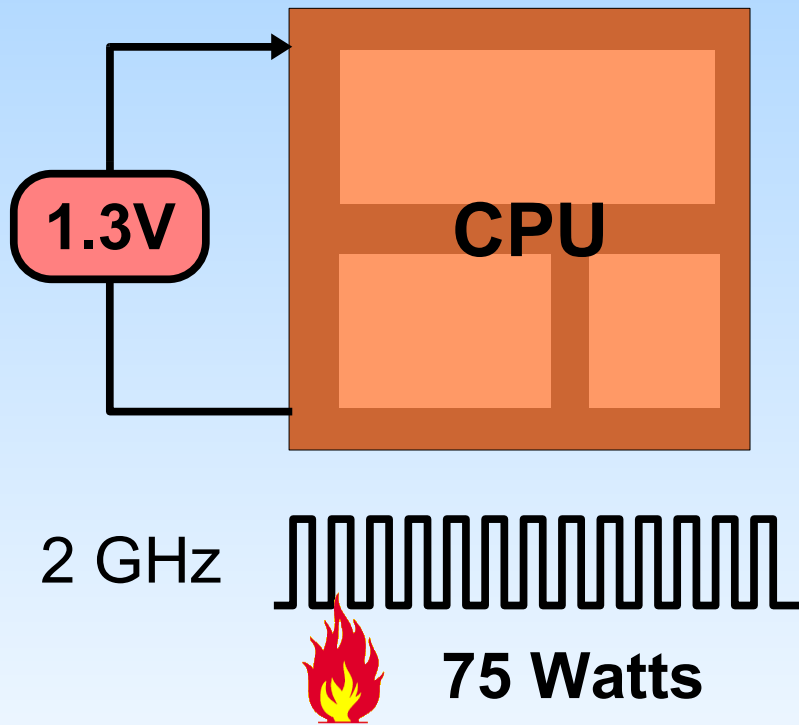
- Hundreds of CPUs on a die possible
- High performance: Thousands of MFLOPs
- Simple HW design
- Simple HW verification
- Flexible
- Scalable
- Reprogrammable
- **Reduces power**



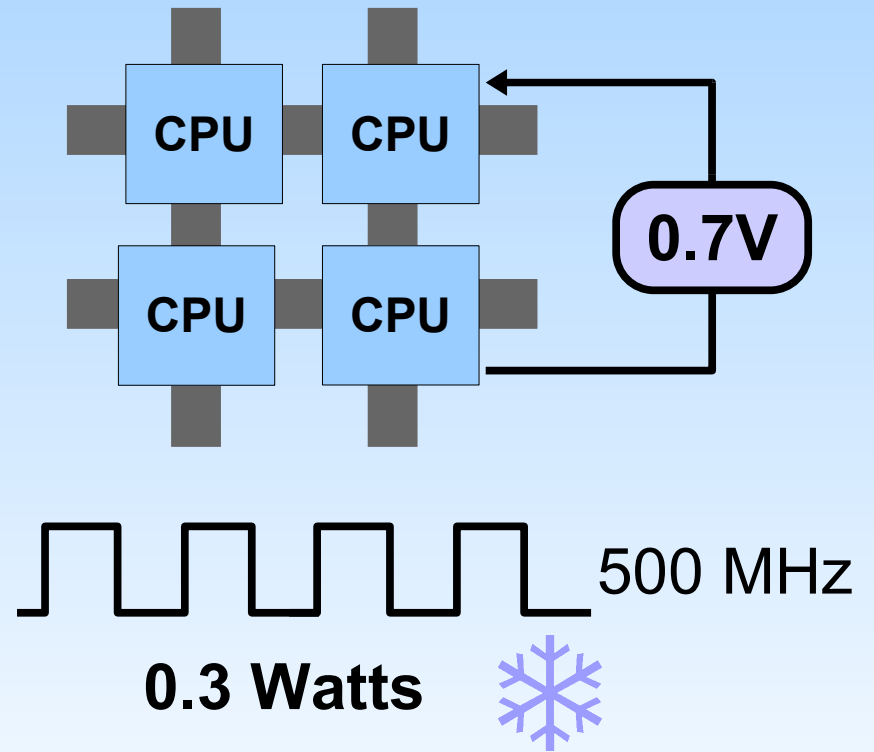


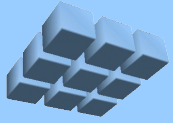
Power and MCMP

Desktop CPU



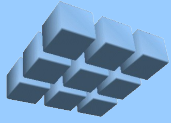
CMP Architecture





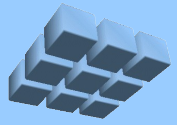
MCMP Devices (2006)

- Many CPU cores available (Arc, Arm, Tensilica, MIPS, PowerPC, others)
- Typical example: Arc 700 family
 - 30K gates CPU + 30k gates FPU = 60k gates
 - 0.15 mW/MHz @ 500 Mhz = 75 mW
 - 1000x less power than desktop CPUs
 - *Estimate*: Assuming 60K gates @ 5 transistors per gate and 500 M transistors per die, 2x for on-chip memory ==> **833 CPUs**
 - 833 x 75 mW = **62W** per device



Desktop CPUs

- Dedicated to the serial, uniprocessor model
 - Millions of transistors used for small, incremental performance gains over decades (*superscalar, reordering buffers, out of order execution, various caches, etc ...*)
 - Getting data on and off chip can take 100s of cycles. Context switches can take 1000s.
- ==> Once uniprocessor model broken, these millions of transistors may be better deployed as extra processors for calculations*



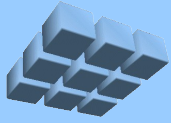
MCMP System Level Parameters

100 TFLOPS

15.5 KiloWatts

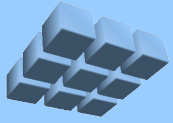
\$25k

- $833 \times 500 \text{ Mhz} = 400+ \text{ GFLOPS}$ per device
- $100 \text{ TFLOPS} = 250$ devices (peak)
- $250 \text{ device} \times 62\text{W} = 15.5 \text{ KWatts}$
- MCMP cost: $\$100 \times 250 \implies \25k total



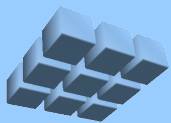
Open Issues

- Memory bandwidth
 - Can memory keep processors busy?
 - Do CMP devices permit new techniques?
 - Is this better than existing desktop CPUs?
- Software
 - How easily will existing applications run / port?
 - Software development tools
- Device and System Architecture
 - How to size and connect CMP processors?



The Cmpware CMP-DK

- Useful for experimenting with multiprocessor and communications architectures
- Useful for parallel algorithm development
- Quickly build and program multiprocessors
- Redefine multiprocessor in seconds
- Speeds simulation (2M+ instructions / sec)
- Complete Eclipse development environment
- Standard models (Sparc, MIPS32 and more)



The Cmpware CMP-DK

Applications Actions Wed Jan 18, 9:20 AM

Cmpware - Eclipse SDK

File Edit Refactor Navigate Search Project Run Window Help

Cmpware

Variables »5

▼ Ping.c:

- ▲ int *north = -214748
- ▲ int *east = -2147483
- ▲ int *south = -214748
- ▲ int *west = -2147483
- ▲ int *dev_null = -2147
- ▲ unsigned char *north
- ▲ unsigned char *east
- ▲ unsigned char *south
- ▲ unsigned char *west

▼ main()

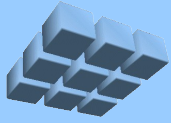
- ▲ int argc = 0
- ▲ char **argv = 0
- ▲ int i = 2

CMP Array Memory Disassembly C Source code

Status Power Meter MpMon

Execution step (cycle = 34)

Cmpware - Eclipse SDK 32°F



Conclusions

- Multicore Multiprocessor (MCMP):
 - Low power
 - High Performance
 - Inexpensive
- A new approach to large-scale computing
- Open questions on systems and software
- Very attractive potential Price / Power / Performance / Programmability (PPPP)